



TOWN OF BLUFFTON AFFORDABLE HOUSING COMMITTEE MEETING AGENDA ELECTRONIC MEETING

Thursday, June 4, 2020 10:00 a.m.

This meeting can be viewed on the Town of Bluffton's Facebook page starting at 10:00 a.m.
<https://www.facebook.com/TownBlufftonSC/>

- I. CALL TO ORDER
- II. ROLL CALL
- III. ADOPTION OF AGENDA
- IV. ADOPTION OF MINUTES – May 19, 2020
- V. PUBLIC COMMENTS
- VI. OLD BUSINESS
- VII. NEW BUSINES
 - 1. Neighborhood Assistance Program Budget Update
- VIII. EXECUTIVE SESSION AGENDA
 - 1. Contractual Matters Pertaining to the Town's Request for Proposal 2020-24 to Develop Affordable/Workforce Housing on the following Town owned properties; Willow Run (Buckwalter Planned Unit Development), 115 Bluffton Road, 184 Bluffton Road, 1095 May River Road (Pursuant to SC Freedom of Information Act 30-4-70 [a][2])
- IX. PUBLIC COMMENTS
- X. DISCUSSION
- XI. ADJOURNMENT

NEXT MEETING DATE: Thursday, July 2, 2020

*Public Comments may be submitted electronically via the Town's website at (<https://bit.ly/TOBPublicComment>) or by emailing your comments to the Growth Management Coordinator at dmclain@townofbluffton.com. Comments will be accepted up to 2 hours prior to the scheduled meeting start time. All comments will be read aloud for the record and will be provided to the Affordable Housing Committee.

“FOIA Compliance – Public notification of this meeting has been published and posted in compliance with the Freedom of Information Act and the Town of Bluffton policies.”

In accordance with the requirements of Title II of the Americans with Disabilities Act of 1990 ("ADA"), the Town of Bluffton will not discriminate against qualified individuals with disabilities on the basis of disability in its services, programs, or activities. The Town of Bluffton Council Chambers are ADA compatible. Any person requiring further accommodation should contact the Town of Bluffton ADA Coordinator at 843.706.4500 or adacoordinator@townofbluffton.com as soon as possible but no later than 48 hours before the scheduled event.